

PLAYER NAME _____ **CHARACTER NAME** _____

Level _____ **Adventures Completed** _____ **Adventure Points** _____ **Social Status** _____

CLASS _____ **RACE** _____

Age Present Old Ancient Dies at

ALIGNMENT
Law Balance Chaos

FORWARD TO ADVENTURE!!



Character Record Sheet

ABILITY	MODIFIER	Temp. MODIFIER	HP	HP Advancement	Damage	ACT Active	ACT Advancement	CHECK PENALTY
STR Strength								
DEX Dexterity								
CON Constitution								
INT Intelligence								
WIS Wisdom								
CHA Charisma								
						SPEED		
						Total Bonus Base Bonus STR Modifier DEX Modifier Misc. Modifier Advancement		
			MELEE			Total Skill Points		
			MISSILE			Skill Advano.		

Melee Weapon	Total (melee + damage)	Damage Value	Crit	Special Properties

Missile Weapon	Total (missile + damage)	Damage Value	Crit	Special Properties

ARMOUR TYPE	DR	Penalty Checks	Special Properties

cp	sp	gp
pp	jewelry	others

Languages

Skills	ACT + Modif.	Modif.
Acrobatics		
Bluff		
Climb		
Craft		
DD traps		
Diplomacy		
Disguise		
Escape		
Heal		
Intimidate		
Lore		
Architecture		
City		
Etiquette		
Farming		
Games / Gamble		
Geography		
Herbalism		
History		
Law		
Merchant		
Military		
Law		
Nature		
Occult		
Pipes/Tobacco		
Politics		
Religion		
Sailing		
Perception		
Perform		
Research		
Ride		
Sense Motive		
Sleight of hand		
Sneak		
Swim		
Wilderness Survival		

